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## **Flagmarks**

A *flagmark* is a lightweight per-Subject fixed set of flags. You could meet a different terminology in other engines like "tag components" or "flag components" for a similar functionaly. In Apparatus it is essentially a 32-bit integer that can be trivially tested at runtime.

## **Matching**

The flagmarks are always matched at runtime, during the iterating/operating process exactly. They are not cached or pre-matched in any way. This should not be a performance issue though, since the checks are just integer being binary op'd with two other integers and that's it.

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